

TROJAN HORSE

2-4 players

25 minutes

light

Give **questionable gifts** to gain powerful abilities!

In Ancient Greece, no gift is what it seems... **The only way to win is to help the other players score!** They might give you the gifts you want, but this also allows them to perform powerful actions to stab you in the back. **Pay attention to what your opponents ask:** each gift you give is a ability you can use to finish your winning sets!

1) Ask for any gift you are trying to collect.

2) If anyone accepts, you are **closer to winning...**

3) ...but they gained a **powerful action** that may stop you!



ENGAGING each turn counts, even your opponent's
ECCENTRIC an original take on a familiar theme
ELEGANT easy rules to teach and remember



COMPONENTS

49 standard cards



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Play online:

